ASSEMBLY BILL NO. 506–COMMITTEE ON WAYS AND MEANS

MAY 5, 2017

Referred to Committee on Ways and Means

SUMMARY—Makes appropriations to the Nevada Gaming Control Board for certain costs relating to the Alpha Migration Project. (BDR S-1201)

FISCAL NOTE: Effect on Local Government: No.
Effect on the State: Contains Appropriation included in Executive Budget.

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EXPLANATION – Matter in ***bolded italics*** is new; matter between brackets ~~[omitted material]~~ is material to be omitted.

AN ACT making appropriations to the Nevada Gaming Control Board for certain costs relating to the Alpha Migration Project; and providing other matters properly relating thereto.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

Section 1. 1. There is hereby appropriated from the State General Fund to the Nevada Gaming Control Board the sum of $2,091,590 for phase three of the Alpha Migration Project.

2. There is hereby appropriated from the State General Fund to the Nevada Gaming Control Board the sum of $124,908 for in-state travel costs for information technology staff to provide support for phase three of the Alpha Migration Project.

Sec. 2. Any remaining balance of the appropriations made by section 1 of this act must not be committed for expenditure after June 30, 2019, by the entity to which the appropriation is made or any entity to which money from the appropriation is granted or otherwise transferred in any manner, and any portion of the appropriated money remaining must not be spent for any purpose after September 20, 2019, by either the entity to which the money was appropriated or the entity to which the money was subsequently granted or transferred, and must be reverted to the State General Fund on or before September 20, 2019.

1 **Sec. 3.** This act becomes effective on July 1, 2017.

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