

ASSEMBLY BILL NO. 82—ASSEMBLYWOMAN MOSCA

PREFILED JANUARY 30, 2023

Referred to Committee on Government Affairs

SUMMARY—Designates World Esports Day as a day of observance in this State. (BDR 19-695)

FISCAL NOTE: Effect on Local Government: No.  
Effect on the State: No.

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EXPLANATION – Matter in *bolded italics* is new; matter between brackets ~~omitted material~~ is material to be omitted.

AN ACT relating to days of observance; requiring the Governor to annually proclaim the Saturday immediately preceding the last Saturday in October as “World Esports Day” in this State; and providing other matters properly relating thereto.

**Legislative Counsel’s Digest:**

1 Under existing law, various days, weeks and months of observance are  
2 recognized in this State. (NRS 236.018-236.095) This bill requires the Governor to  
3 annually proclaim the Saturday immediately preceding the last Saturday in October  
4 to be “World Esports Day” in the State of Nevada.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN  
SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

1 **Section 1.** Chapter 236 of NRS is hereby amended by adding  
2 thereto a new section to read as follows:

3 *1. The Governor shall annually proclaim the Saturday*  
4 *immediately preceding the last Saturday in October to be “World*  
5 *Esports Day” in the State of Nevada.*

6 *2. The proclamation must call upon the news media,*  
7 *educators, business and labor leaders and appropriate*  
8 *governmental officers to bring to the attention of the residents of*  
9 *Nevada the trailblazing Nevada Esports community and its*  
10 *contributions to this State, as well as building exciting careers in*  
11 *Electronic Sports, such as broadcasting, graphic arts, web design,*  
12 *video game design, coaching, athletics and community building.*



1     **Sec. 2.** This act becomes effective upon passage and approval.

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